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The Dashboards and Widgets Guide provides instructions for designing and creating MicroStrategy Report Services dashboards, a type of document that is optimized for viewing online and for user interactivity. It builds on the basic concepts about documents presented in the Document Creation Guide. Apache Tomcat (or Jakarta Tomcat or simply Tomcat) is an open source servlet container developed by the Apache Software Foundation (ASF). Tomcat implements the Java Servlet and the JavaServer Pages (JSP) specifications. Circuit simulation is essential in integrated circuit design, and the accuracy of circuit simulation depends on

the accuracy of the transistor model. BSIM3v3 (BSIM for Berkeley Short-channel IGFET Model) has been selected as the first MOSFET model for standardization by the Compact Model Council, a consortium of leading companies in semiconductor and design tools. In the next few years, many fabless and integrated semiconductor companies are expected to switch from dozens of other MOSFET models to BSIM3. This will require many device engineers and most circuit designers to learn the basics of BSIM3. MOSFET Modeling & BSIM3 User's Guide explains the detailed physical effects that are important in modeling MOSFETs, and presents the derivations of compact model expressions so that users can understand the physical meaning of the model equations and parameters. It is the first book devoted to BSIM3. It treats the BSIM3 model in detail as used in digital, analog and RF circuit design. It covers the complete set of models, i.e., I-V model, capacitance model, noise model, parasitics model, substrate current model, temperature effect model and non quasi-static model. MOSFET Modeling & BSIM3 User's Guide not only addresses the device modeling issues but also provides a user's guide to the device or circuit design engineers who use the BSIM3 model in digital/analog circuit design, RF modeling, statistical modeling, and technology prediction. This book is written for circuit designers and device engineers, as well as device scientists worldwide. It is also suitable as a reference for graduate courses and courses in circuit design or device modelling. Furthermore, it can be used as a textbook for industry courses devoted to BSIM3. MOSFET Modeling & BSIM3 User's Guide is comprehensive and practical. It is balanced between the background information and advanced discussion of BSIM3. It is helpful to experts and students alike. Recent radical changes in timecode technology, location shooting and post-production working practices have been brought about by the fragmentation of the television programme making industry and by a dramatic increase in affordable digital transmission and editing equipment and systems. With the expansion of non-traditional television service producers (cable, satellite and video-on-demand) almost anything hoes

as far as shooting and editing formats are concerned. Timecode: A User's Guide is an indispensable reference for anyone needing to get to grips with the many aspects of timecode, whether in-house or on location. Taking into account these changes this book has now been brought completely up to date to include: * timecode and DVD, LTC & VITC in HANC packets in the serial digital TV interfaces * timecode in IEEE1395 (Firewire) * timecode and digital video cassettes * new recording formats of DVD, DV mini cassettes and D6 are included * 4:3 scanning for wide-screen films standards updated * new material to cover new working practices * new appendices to cover the global LF time data transmissions and time data embedded in BBC transmissions Advice is also given on avoiding and remedying faults and errors. Readers will make their C programs sizzle. All the bells, whistles, and slick tricks used to get professional results in commercial software are unveiled to serious programmers. Covers sugar manufacturing from both beet and cane plants and sugar utilization in dairy products, breakfast cereals, beverages, preserves and jellies, confectionery, processed foods, and microwave oven products. Also discusses non-food applications of sugar, its general properties, and the impact of sugar on human health. Includes a listing of the industry's American and Canadian companies and important associations world-wide. Annotation copyrighted by Book News, Inc., Portland, OR The "unofficial official" guide to the Raspberry Pi, complete with creator insight Raspberry Pi User Guide, 3rdEdition contains everything you need to know to get up and running with Raspberry Pi. This book is the go-to guide for Noobs who want to dive right in. This updated third edition covers the model B+ Raspberry Pi and its software, additional USB ports, and changes to the GPIO, including new information on Arduino and Minecraft on the Pi. You'll find clear, step-bystep instruction for everything from software installation and configuration to customizing your Raspberry Pi with capability-expanding add-ons. Learn the basic Linux SysAdmin and flexible programming languages that allow you to make your Pi into whatever you want it to be. The Raspberry Pi

was created by the UK Non-profit Raspberry Pi Foundation to help get kids interested in programming. Affordable, portable, and utterly adorable, the Pi exceeded all expectations, introducing millions of people to programming since its creation. The Raspberry Pi User Guide, 3rd Edition helps you and your Pi get acquainted, with clear instruction in easy to understand language. Install software, configure, and connect your Raspberry Pi to other devices Master basic Linux System Admin to better understand nomenclature and conventions Write basic productivity and multimedia programs in Scratch and Python Extend capabilities with add-ons like Gertboard, Arduino, and more The Raspberry Pi has become a full-fledged phenomenon, popular with tinkerers, hackers, experimenters, and inventors. If you want to get started but aren't sure where to begin, Raspberry Pi User Guide, 3rd Edition contains everything you need. Orients the new user to Window system concepts and provides detailed tutorials for many client programs, including the xterm terminal emulator and window managers. This popular manual is available in two editions, one for users of the MIT software, one for users of Motif. Revised for X11 Release 5 and Motif 1.2. "A stereotype of computer science textbooks is that they are dry, boring, and sometimes even intimidating. As a result, they turn students' interests off from the subject matter instead of enticing them into it. This textbook is the opposite of such a stereotype. The author presents the subject matter in a refreshing storytelling style and aims to bring the Internet-generation of students closer to her stories." --Yingcai Xiao, The University of Akron Introduction to Middleware: Web Services, Object Components, and Cloud Computing provides a comparison of different middleware technologies and the overarching middleware concepts they are based on. The various major paradigms of middleware are introduced and their pros and cons are discussed. This includes modern cloud interfaces, including the utility of Service Oriented Architectures. The text discusses pros and cons of RESTful vs. non-RESTful web services, and also compares these to older but still heavily used distributed object/component

middleware. The text guides readers to select an appropriate middleware technology to use for any given task, and to learn new middleware technologies as they appear over time without being greatly overwhelmed by any new concept. The book begins with an introduction to different distributed computing paradigms, and a review of the different kinds of architectures, architectural styles/patterns, and properties that various researchers have used in the past to examine distributed applications and determine the quality of distributed applications. Then it includes appropriate background material in networking and the web, security, and encoding necessary to understand detailed discussion in this area. The major middleware paradigms are compared, and a comparison methodology is developed. Readers will learn how to select a paradigm and technology for a particular task, after reading this text. Detailed middleware technology review sections allow students or industry practitioners working to expand their knowledge to achieve practical skills based on real projects so as to become wellfunctional in that technology in industry. Major technologies examined include: RESTful web services (RESTful cloud interfaces such as OpenStack, AWS EC2 interface, CloudStack; AJAX, JAX-RS, ASP.NET MVC and ASP.NET Core), non-RESTful (SOAP and WSDL-based) web services (JAX-WS, Windows Communication Foundation), distributed objects/ components (Enterprise Java Beans, .NET Remoting, CORBA). The book presents two projects that can be used to illustrate the practical use of middleware, and provides implementations of these projects over different technologies. This versatile and class-tested textbook is suitable (depending on chapters selected) for undergraduate or first-year graduate courses on client server architectures, middleware, and cloud computing, web services, and web programming. Professor Richard S. Michalski passed away on September 20, 2007. Once we learned about his untimely death we immediately realized that we would no longer have with us a truly exceptional scholar and researcher who for several decades had been infencing the work of numerous scientists all over the world not only in his area of expertise, notably machine learning,

but also in the broadly understood areas of data analysis, data mining, knowledge discovery and many others. In fact, his influence was even much broader due to his creative vision, integrity, scientific excellence and exceptionally wide intellectual horizons which extended to history, political science and arts. Professor Michalski's death was a particularly deep loss to the whole Polish sci-tific community and the Polish Academy of Sciences in particular. After graduation, he began his research career at the Institute of Automatic Control, Polish Academy of Science in Warsaw. In 1970 he left his native country and hold various prestigious positions at top US universities. His research gained impetus and he soon established himself as a world authority in his areas of interest - notably, he was widely cons- ered a father of machine learning. This useful twovolume set will provide buyers of subject encyclopedias with a substantial amount of valuable information they can use in making their purchasing decisions. It will also provide all types of librarians and their patrons with a quick, one-stop method for locating the appropriate subject encyclopedias for their needs and for locating articles in the 100 encyclopedias. Librarians who specialize in bibliographic instruction will also find it to be a useful tool for teaching students how to locate needed information. The book is a unique effort to represent a variety of techniques designed to represent, enhance, and empower multidisciplinary and multi-institutional machine learning research in healthcare informatics. The book provides a unique compendium of current and emerging machine learning paradigms for healthcare informatics and reflects the diversity, complexity and the depth and breath of this multidisciplinary area. The integrated, panoramic view of data and machine learning techniques can provide an opportunity for novel clinical insights and discoveries. A User's Guide to Business Analytics provides a comprehensive discussion of statistical methods useful to the business analyst. Methods are developed from a fairly basic level to accommodate readers who have limited training in the theory of statistics. A substantial number of case studies and

numerical illustrations using the R-software package are provided for the benefit of motivated beginners who want to get a head start in analytics as well as for experts on the job who will benefit by using this text as a reference book. The book is comprised of 12 chapters. The first chapter focuses on business analytics, along with its emergence and application, and sets up a context for the whole book. The next three chapters introduce R and provide a comprehensive discussion on descriptive analytics, including numerical data summarization and visual analytics. Chapters five through seven discuss set theory, definitions and counting rules, probability, random variables, and probability distributions, with a number of business scenario examples. These chapters lay down the foundation for predictive analytics and model building. Chapter eight deals with statistical inference and discusses the most common testing procedures. Chapters nine through twelve deal entirely with predictive analytics. The chapter on regression is quite extensive, dealing with model development and model complexity from a user's perspective. A short chapter on tree-based methods puts forth the main application areas succinctly. The chapter on data mining is a good introduction to the most common machine learning algorithms. The last chapter highlights the role of different time series models in analytics. In all the chapters, the authors showcase a number of examples and case studies and provide guidelines to users in the analytics field. Spectral sequences are among the most elegant and powerful methods of computation in mathematics. This book describes some of the most important examples of spectral sequences and some of their most spectacular applications. The first part treats the algebraic foundations for this sort of homological algebra, starting from informal calculations. The heart of the text is an exposition of the classical examples from homotopy theory, with chapters on the Leray-Serre spectral sequence, the Eilenberg-Moore spectral sequence, the Adams spectral sequence, and, in this new edition, the Bockstein spectral sequence. The last part of the book treats applications throughout mathematics, including the theory of

knots and links, algebraic geometry, differential geometry and algebra. This is an excellent reference for students and researchers in geometry, topology, and algebra.

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