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Ninth novel in the popular Commissar Cain series. When the world of Quadravida comes under attack by the insidious tau, only one man can defeat the aliens and save the planet in the Emperor's name: the legendary Hero of the Imperium, Commissar Ciaphas Cain. When the aliens call for a ceasefire, Cain expects the worst, and his fears are answered in the form of the dread menace of the tyranids. As a hive fleet approaches Quadravida, Cain must try to forge an alliance between the Imperium and the tau – but can he truly trust the inscrutable xenos?

Damaged Portland detective Archie Sheridan spent ten years tracking Gretchen Lowell, a beautiful serial killer, but in the end she was the one who caught him. Two years ago, Gretchen kidnapped Archie and tortured him for ten days, but instead of killing him, she mysteriously decided to let him go. She turned herself in, and now Gretchen has been locked away for the rest of her life, while Archie is in a prison of another kind—addicted to pain pills, unable to return to his old life, powerless to get those ten horrific days off his mind. Archie's a different person, his estranged wife says, and he knows she's right. He continues to visit Gretchen in prison once a week, saying that only he can get her to confess as to the whereabouts of more of her victims, but even he knows the truth—he can't stay away. When another killer begins snatching teenage girls off the streets of Portland, Archie has to pull himself together enough to lead the new task force investigating the murders. A hungry young newspaper reporter, Susan Ward, begins profiling Archie and the investigation, which sparks a deadly game between Archie, Susan, the new killer, and even Gretchen. They need to catch a killer, and maybe somehow then Archie can free himself from Gretchen, once and for all. Either way, *Heartsick* makes for one of the most extraordinary suspense debuts in recent memory. Why screens in schools—from film screenings to instructional television to personal computers—did not bring about the educational revolution promised by reformers. Long before Chromebook giveaways and remote learning, screen media technologies were enthusiastically

promoted by American education reformers. Again and again, as schools deployed film screenings, television programs, and computer games, screen-based learning was touted as a cure for all educational ills. But the transformation promised by advocates for screens in schools never happened. In this book, Victoria Cain chronicles important episodes in the history of educational technology, as reformers, technocrats, public television producers, and computer scientists tried to harness the power of screen-based media to shape successive generations of students. Cain describes how, beginning in the 1930s, champions of educational technology saw screens in schools as essential tools for training citizens, and presented films to that end. (Among the films screened for educational purposes was the notoriously racist *Birth of a Nation*.) In the 1950s and 1960s, both technocrats and leftist educators turned to screens to prepare young Americans for Cold War citizenship, and from the 1970s through the 1990s, as commercial television and personal computers arrived in classrooms, screens in schools represented an increasingly privatized vision of schooling and civic engagement. Cain argues that the story of screens in schools is not simply about efforts to develop the right technological tools; rather, it reflects ongoing tensions over citizenship, racial politics, private funding, and distrust of teachers. Ultimately, she shows that the technologies that reformers had envisioned as improving education and training students in civic participation in fact deepened educational inequities. In the 41st Millennium, Commissar Ciaphas Cain is looking for an easy life, but fate has a habit of throwing him into the deadliest situations and luck always manages to pull him through. Still attached to the Valhallans, Commissar Ciaphas Cain fights orcs and necrons on the ice world of Frigidia. WELCOME TO THE MULTIVERSE Hannah returns to Cthulhu in a week and there's nothing Cain can do to stop it. Though he still has Soutaker, Hannah won't let him trade it for her freedom. The sword can summon an army of the dead and Cthulhu wouldn't hesitate to use it. It turns out Soutaker wasn't the only thing from the armory to survive. A mysterious cube was stolen by the mechanists. When Cain tries to retrieve it, he and Hannah

end up in a parallel world where the mechanists reached the armory first and plundered it. Using apocalypse weapons, the mechanists destroyed most of the coastal cities with tsunamis and have ground others to dust. To avoid destroying the world altogether, they're fighting a conventional war with their airships and a small army of demigods. And if that's not formidable enough, they're also allied with Cthulhu. Cain discovers the only way back to his dimension is by finding a device called the Tetron. To do that, he'll have to infiltrate the mechanists and steal it from them. But then he discovers a nasty twist—the mechanists of this dimension plan to use the Tetron to invade other parallel dimensions. Cain's dimension is considered the original-Prime. And the mechanists have their sights set on it. If Cain can't save this dimension, then his will also be doomed, and Cthulhu will ascend to true godhood. Delve deeper into the dark fantasy world of the Diablo universe in this illustrated tome as a mortal angel reveals history and lore. One of the most exciting and visceral action role-playing games in recent memory, Diablo® has become a worldwide gaming phenomenon. Diablo III: Book of Tyrael takes fans even further into the universe with a detailed and beautifully crafted artifact that focuses on the renowned champion Tyrael. As a former archangel of the High Heavens, he ranks among the most important and influential characters in the Diablo franchise. Here, in this illustrated and comprehensive tome, he reveals never-before-known secrets about the history of the world, the dark threats that yet face mankind, and his decision to join the ranks of humanity as a mortal. Featuring stunning original art throughout, this beautifully illustrated follow-up to Diablo III: Book of Cain will also feature letters from Leah and additional fragments of Cain's writings, all curated by Tyrael as he weaves together a complex and fascinating story for the members of the Horadrim. He said his name was Cain... At least that's who Ahmalee knows him as, but Cain Wesley has been smoldering with secrets, leaving Ahmalee completely in the dark about his true identity. Their connection is undeniable. The love is all the way real, but will it be enough to keep their bond strong when Ahmalee finds out the truth about him, or will this relationship be

extinguished before it has a real chance to ignite? Deckard Cain made his way across the floor, following the footprints to an alcove in the far wall. Rotted boards clung to supports, the last remains of an ancient library. This had been a ritual chamber, many centuries before, used to summon things from beyond the human world. A portal to the Burning Hells themselves, perhaps. The shelves were empty now. He saw a speck of yellow underneath a splinter of wood and bent to pick up a corner of parchment paper, curled and speckled with mildew. Something moved in the shadows to his right. He whirled, holding the light up. For a moment it appeared as if the shadows themselves were alive, bunching and swirling like ink in water. At the same time, a voice like the distant moan of wind drifted through the empty room and raised the hairs on the back of his neck. "Deckaaaaarrrrrrd Caiinnnn . . ." Cain felt a strange doubling, a memory of a night many years before, when he was just a boy. A whispered voice calling to him, just like this. He backed away, fumbling in his rucksack with one hand, holding the lighted staff with the other against the darkness. Already he was doubting himself: had it just been the wind moving through the broken remains of the building above him, a trick his mind had played after so long in the sun? The voice came again, a sound like bones scraping together in the grave. "Your ghosts are many, old man, and they are active." A grating of metal over rock seemed to come from everywhere at once. Once again a pool of black smoke thickened and then dissipated, only to reassemble somewhere else: a shape carrying a sword, the form of a man, but with eyes that glowed red with the fires of hell. Cain knew what this was, yanked from the depths of his own mind and used against him: the image of the Dark Wanderer himself, conjured up to weaken his resolve. The smoke-shape swirled and shifted, reforming into two indistinct human shapes, one taller and clearly female, one small and delicate. Shock raced through Cain's limbs as an older, familiar memory fought to surface. He closed his eyes against the darkness as the yawning pit of despair opened within him, threatening to pull him in. You must not listen. *** Deckard Cain is the last of the Horadrim, the sole surviving member of a mysterious and legendary order.

Assembled by the archangel Tyrael, the Horadrim were charged with the sacred duty of seeking out and vanquishing the three Prime Evils: Diablo (the Lord of Terror), Mephisto (the Lord of Hatred), and Baal (the Lord of Destruction). But that was many years ago. As the decades passed, the Horadrim's strength diminished, and they fell into obscurity. Now all of their collected history, tactics, and wisdom lie within the aged hands of one man. A man who is growing concerned. Dark whisperings have begun to fill the air, tales of ancient evil stirring, rumblings of a demonic invasion set to tear the land apart. Amid the mounting dread, Deckard Cain uncovers startling new information that could bring about the salvation—or ruin—of the mortal world: other remnants of the Horadrim still exist. He must unravel where they have been and why they are hiding from one of their own. As Cain searches for the lost members of his order, he is thrust into an alliance with an unlikely ally: Leah, an eight-year-old girl feared by many to carry a diabolical curse. What is her secret? How is it tied to the prophesied End of Days? And if there are other living Horadrim, will they be able to stand against oblivion? These are the questions Deckard Cain must answer before it is too late. Our most popular children's book, now with 1.2 million copies in print. Praised by parents, who say it's especially valuable when getting children to talk about the day's triumphs and troubles, and by professionals, who use it in pediatric clinics and with the developmentally disabled and emotionally troubled. Janan Cain's kids ooze anger and bounce with excitement as they teach the words for emotions. This award-winning, full-color book comes in two editions. From the author of *Serial Killers: The Method and Madness of Monsters* comes an in-depth examination of sexual serial killers throughout human history, how they evolved, and why we are drawn to their horrifying crimes. Before the term was coined in 1981, there were no "serial killers." There were only "monsters"--killers society first understood as werewolves, vampires, ghouls and witches or, later, Hitchcockian psychos. In *Sons of Cain*--a book that fills the gap between dry academic studies and sensationalized true crime--investigative historian Peter Vronsky examines our

understanding of serial killing from its prehistoric anthropological evolutionary dimensions in the pre-civilization era (c. 15,000 BC) to today. Delving further back into human history and deeper into the human psyche than *Serial Killers*--Vronsky's 2004 book, which has been called the definitive history of serial murder--he focuses strictly on sexual serial killers: thrill killers who engage in murder, rape, torture, cannibalism and necrophilia, as opposed to for-profit serial killers, including hit men, or "political" serial killers, like terrorists or genocidal murderers. These sexual serial killers differ from all other serial killers in their motives and their foundations. They are uniquely human and--as popular culture has demonstrated--uniquely fascinating. As the forces of Chaos overwhelm Perlia, can Commissar Cain prove himself to be a real hero of the Imperium one last time? Chelsea Cain's novels featuring Portland detective Archie Sheridan and serial killer Gretchen Lowell have captivated fans through two nail-biting entries, *Heartsick* and *Sweetheart*, both of them multiweek bestsellers in *The New York Times*, *USA Today*, and *Publishers Weekly*. Gretchen Lowell is still on the loose. These days, she's more of a cause célèbre than a feared killer, thanks to sensationalist news coverage that has made her a star. Her face graces magazine covers weekly and there have been sightings of her around the world. Most shocking of all, Portland Herald reporter Susan Ward has uncovered a bizarre kind of fan club, which celebrates the number of days she's been free. Archie Sheridan hunted her for a decade, and after his last ploy to catch her went spectacularly wrong, remains hospitalized months later. When they last spoke, they entered a détente of sorts---Archie agreed not to kill himself if she agreed not to kill anyone else. But when a new body is found accompanied by Gretchen's trademark heart, all bets are off and Archie is forced back into action. Has the Beauty Killer returned to her gruesome ways, or has the cult surrounding her created a whole new evil? Chelsea Cain continues to deliver heart-stopping thrills and chills in the latest entry in this dynamic bestselling series. Jeff discovers he's a serial killer clone—and he's got to track down others like him before it's too late in this Bram Stoker Award-nominated novel, a

thrilling YA companion to Cain's Blood. This dark, literary thriller is a story about blood: specifically, the DNA of the world's most notorious serial killers, captured and cloned by the Department of Defense to develop a new "breed" of bio-weapons. The program is now in Stage Three—with dozens of young male clones from age ten to eighteen kept and monitored at a private facility without any realization of who they really are. Some are treated like everyday kids. Others live prescribed lives to replicate the upbringing of their DNA donors. All wonder why they can't remember their lives before age ten. When security is breached and the most dangerous boys are set free by the now-insane scientist who created them, only one young man can help find the clones before their true genetic nature grows even more horrific than the original models: a fifteen-year-old boy, an every-boy...who has just learned that he is the clone of Jeffrey Dahmer. An exceptionally illustrated fiction for millions of Blizzard fans, *Diablo III: Book of Cain* is the source book for Blizzard Entertainment's *Diablo* franchise and the best-selling *Diablo III* game, as told by the games' core narrator, Deckard Cain. In *Diablo III: Book of Cain*, the recurring character of Deckard Cain delivered quests, accompanied the brave adventurer, and, as the last of the Horadrim, provided a link to the greater history of the world of Sanctuary. Ever mysterious during these appearances, Cain hinted at a larger story, providing snippets of it in his notebook. *Diablo III: Book of Cain* is Cain's formal record of this greater tale—a dissertation on the lore of the *Diablo* universe, told by one who has witnessed and participated in some of the epic events that make up the eternal conflict between the High Heavens and the Burning Hells. Designed as an "in-world" artifact from the *Diablo* universe, *Diablo III: Book of Cain* includes Cain's revealing meditations, as well as dozens of sketches and color artworks depicting the angelic and demonic beings who wage constant war with one another. **THE #1 NEW YORK TIMES BESTSELLER -- FROM THE AUTHOR OF THE INTERNATIONAL BESTSELLER QUIET: THE POWER OF INTROVERTS IN A WORLD THAT CAN'T STOP TALKING** In her inspiring new masterpiece, the author of the bestselling phenomenon *Quiet*

describes her powerful quest to understand how love, loss and sorrow make us whole - revealing the power of a bittersweet outlook on life. Bittersweetness is a tendency towards states of longing, poignancy and sorrow; an acute awareness of passing time; and a curiously piercing joy at the beauty of the world. It recognizes that light and dark, birth and death - bitter and sweet - are forever paired. If you seek out beauty in your everyday life . . . If you find comfort or inspiration in a rainy day . . . If you react intensely to music, art and nature . . . Then you probably identify with the bittersweet state of mind. With *Quiet*, Susan Cain urged our society to cultivate space for the undervalued, indispensable introverts among us, thereby revealing an untapped power hidden in plain sight. Now she employs the same mix of research, storytelling and memoir to explore how embracing the bittersweetness at the heart of life is the true path to creativity and connection. Cain shows movingly how a bittersweet state of mind - though we've been blind to its value - is the quiet force that helps us transcend our personal and collective pain. It can change the way we live, the way we work and the way we love. If we realize that all humans know - or will know - loss and suffering, we can turn towards one another. At a time of profound discord and personal anxiety, *Bittersweet* brings us together in deep and unexpected ways. There are 2 different Books of Lamech available to Bible scholars. **THE BOOK OF LAMECH OF CAIN** has been hard to find until recently. Presented in novella form, Father Ichabod Sergeant and his translation team have been cleared by the Vatican to publish this antediluvian document. Written before the flood of Noah, **THE BOOK OF LAMECH OF CAIN** follows the antediluvian bloodline of Cain and presents answers to questions that have puzzled biblical scholars (such as the Mark of Cain, the Song of the Sword, and the history of Noah's wife, Naamah) for thousands of years. Editor, **DEMMON** has once again brought forward the dark and the ancient, as he did with Father Esau Martin with **THE LOST BOOK OF KING OG** "The Record Keeper is empathy through fiction." - Actor, Comedian and Film Producer Wayne Brady on *The Record Keeper* which he plans to bring to the Silver Screen. *The Record Keeper* is

a visceral and thrilling near-future dystopia examining past and present race relations. After World War III, Earth is in ruins, and the final armies have come to a reluctant truce. Everyone must obey the law--in every way--or risk shattering the fragile peace and endangering the entire human race. Arika Cobane is on the threshold of taking her place of privilege as a member of the Kongo elite after ten grueling years of training. But everything changes when a new student arrives speaking dangerous words of treason: What does peace matter if innocent lives are lost to maintain it? As Arika is exposed to new beliefs, she realizes that the laws she has dedicated herself to uphold are the root of her people's misery. If Arika is to liberate her people, she must unearth her fierce heart and discover the true meaning of freedom: finding the courage to live--or die--without fear.

Margaret Killjoy's Danielle Cain series is a dropkick-in-the-mouth anarcho-punk fantasy that pits traveling anarchist Danielle Cain against eternal spirits, hypocritical ideologues, and brutal, unfeeling officers of the law. The story continues with *The Barrow Will Send What it May*. Now a nascent demon-hunting crew on the lam, Danielle and her friends arrive in a small town that contains a secret occult library run by anarchists and residents who claim to have come back from the dead. When Danielle and her crew investigate, they are put directly in the crosshairs of a necromancer's wrath — whose actions threaten to trigger the apocalypse itself. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. After the Reclaimator Space Marines suffer terrible losses, Ciaphas Cain and Jurgen must fight their way through stowaway orks and other enemies in order to escape the drifting hulk of a crippled spaceship. A spine-chilling companion to Long Lankin, here is the story of a wronged witch's revenge, spanning generations and crossing the shadowy line between life and death. In 1567, baby Aphra is found among the reeds and rushes by two outcast witches. Even as an infant, her gifts in the dark craft are clear. But when her guardians succumb to an angry mob, Aphra is left to fend for herself. She is shunned and feared by all but one man, the leper known as Long Lankin. Hounded and ostracized, the two find solace

only in each other, but even this respite is doomed, and Aphra's bitterness poisons her entire being. Afflicted with leprosy, tortured and about to be burned as a witch, she manages one final enchantment—a curse on her tormentor's heirs. Now, in 1962, Cora and Mimi, the last of a cursed line, are trapped in an ancient home on a crumbling estate in deepest winter, menaced by a spirit bent on revenge. Are their lives and souls forfeit forever? This is the journal of Joe Necchi, a junkie living on a barge that plies the rivers and bays of New York. Joe's world is the half-world of drugs and addicts -- the world of furtive fixes in sordid Harlem apartments, of police pursuits down deserted subway stations. Junk for Necchi, however, is a tool, freely chosen and fully justified; he is Cain, the malcontent, the profligate, the rebel who lives by no one's rules but his own. Like DeQuincey and Baudelaire before him, Trocchi's muse was drugs. But unlike his literary predecessors, in his roman a clef, Trocchi never romanticizes the source of his inspiration. If the experience of heroin, of the fix, is central to Cain's Book, both its destructive force and the possibilities for creativity it creates are recognized and accepted without apology. "Cain's Book is the classic late-1950s account of heroin addiction. . . . An un-self-forgiving existentialism, rendered with writerly exactness and muscularity, set this novel apart from all others of the genre." -- William S. Burroughs May the best chef win... After four years at the country's top culinary school and several years as head chef in her mother's restaurant, Rowan Townsend has built a notable reputation. Her farm-to-table collard greens have long been bringing everyone to the yard, but limits on the restaurant's size have led to long waits. Looking to expand the restaurant, she enters a televised chef competition. The problem? Her infuriatingly-talented nemesis from culinary school also enters. To the culinary world, Knox Everheart is restaurant royalty. As much as Rowan wants to deny it, he's a gifted chef. Rowan knows her arrogant arch-nemesis is confident he'll win—he's certainly given her a run for her money more times than she'd like to admit. But this time, she's ready to show him who's boss. Their rivalry soon sparks fireworks in the kitchen and, as the competition heats up, so does Rowan's attraction to Knox. And

somewhere between pasta and gumbo, they both need to decide what's worth fighting for. Return to the startlingly original dystopian world of *The Record Keeper* in this stunning sequel. For readers of Octavia Butler, Kim Stanley Robinson, Nnedi Okorafor and Tade Thompson comes this Afrofuturist tour de force. General Arika Cobane, beloved leader of the worker rebellion, makes a bold—but illegal—move to ensure the people's freedom. When her scheme fails and her co-conspirator hangs for treason, Arika—overworked and overwrought—blacks out. When she awakens, everything has changed. She's been stripped of her rank and power and the new leader of the Kongo, Kira Swan, is a charismatic traitor bent on consigning the Kongo under the guise of peace. Desperate, Arika reunites with Hosea Kahn and seeks treatment for her blackouts at the Compound, deep in the deadly Obi Forest. Arika is determined to regain her influence, stop Kira Swan, and continue leading the Kongo to freedom, but time is running out and she's still unwell. Control is slipping from her fingers. When a new source of strength presents itself, an ancient authority reserved for the One destined to save the Kongo, Arika gives up everything, including Hosea Khan, to grasp the power, but—all alone, and sick and tired—can she muster the will to hold it? The latest Ciaphas Cain novel in softback *Imperial commissar Ciaphas Cain returns to Nusquam Fundumentibus* to crush the ork attacks which have been plaguing the frozen planet. But when his ship crashes into the wastelands outside the capital it disturbs a far greater enemy, one which has lain dormant under the permafrost since long before the Imperium came to this world, and could now threaten the whole sector. Faced with ongoing greenskin raids and keeping an over-enthusiastic novice commissar under control, Cain must rally his men and confront whatever emerges from beneath the rapidly melting ice... The stunning success of *Reviving Ophelia*, Mary Pipher's landmark book, showed a true and pressing need to address the emotional lives of girls. Now, finally, here is the book that answers our equally timely and critical need to understand our boys. In *Raising Cain*, Dan Kindlon, Ph.D., and Michael Thompson, Ph.D., two of the country's leading child psychologists,

share what they have learned in more than thirty-five years of combined experience working with boys and their families. They reveal a nation of boys who are hurting—sad, afraid, angry, and silent. Statistics point to an alarming number of young boys at high risk for suicide, alcohol and drug abuse, violence and loneliness. Kindlon and Thompson set out to answer this basic, crucial question: What do boys need that they're not getting? They illuminate the forces that threaten our boys, teaching them to believe that "cool" equals macho strength and stoicism. Cutting through outdated theories of "mother blame," "boy biology," and "testosterone," Kindlon and Thompson shed light on the destructive emotional training our boys receive—the emotional miseducation of boys. Through moving case studies and cutting-edge research, *Raising Cain* paints a portrait of boys systematically steered away from their emotional lives by adults and the peer "culture of cruelty"—boys who receive little encouragement to develop qualities such as compassion, sensitivity, and warmth. The good news is that this doesn't have to happen. There is much we can do to prevent it. Kindlon and Thompson make a compelling case that emotional literacy is the most valuable gift we can offer our sons, urging parents to recognize the price boys pay when we hold them to an impossible standard of manhood. They identify the social and emotional challenges that boys encounter in school and show how parents can help boys cultivate emotional awareness and empathy—giving them the vital connections and support they need to navigate the social pressures of youth. Powerfully written and deeply felt, *Raising Cain* will forever change the way we see our sons and will transform the way we help them to become happy and fulfilled young men. KILL A UNICORN OR DIE TRYINGThe gods are dead. The fae rule Gaia.Cain used to kill for the fae. The only human to become a member of the Oblivion Guard, he killed one time too many and had enough. Leaving it all behind wasn't as easy as turning in a resignation. But the fae had trained him well and soon it was they who bargained for him to leave Feary and live in exile in Gaia.Now a tracker for an assassination and bounty hunting agency, Cain doesn't kill anymore. When

his mission to track a teenage girl goes horribly wrong, he and the girl end up on the run from powerful forces the likes of which he's never seen before. That's because the fae have been hiding a terrible secret. The gods aren't dead. In fact, they're very much alive and killing humans they deem too powerful to survive. The girl is in their crosshairs and now he is too. To make matters worse, Cain discovers he's dying from the curse of Cthulhu. The cure? Eating a living, beating unicorn heart. Cain thought unicorns were extinct, but a mystery party offers him salvation: a unicorn for the assassination of the leader of the Mages Guild. With the gods, the fae, and the rest of the supernatural world hunting the hunter, the odds don't look good. But Cain has survived too much to give up now. And the high and mighty are about to find out what real fear feels like. Whether in the bar, the restaurant or with friends, I was regularly being asked to tell my stories about Percy, the African Gray parrot that I once had the pleasure to own. I was only too pleased to divulge my many humorous recollections of this intelligent little bird who was not only very clever but also devious, mischievous and sometimes destructive. To me he was always a loveable rogue. I found myself remembering other creatures, great and small, which I had encountered. More often than not, these memories are amusing now, although at the time may not have been so comical. The results being that there are many different accounts and experiences which I have been fortunate to have and are included in this book. These range from my encounters with budgerigars and other birds, to mice and elephants. There are some fishy tales as well! Black Library presents the Masterworks - a curated collection of novels celebrating the very best science fiction and fantasy set in the worlds of Warhammer. On an Imperial outpost world on the fringes of tau space, the renowned Commissar Ciaphas Cain and his fractious regiment of Valhallan Guard, newly created from the remnants of two devastated units, find themselves in the middle of a war. As the Astra Militarum struggle to contain worldwide civil insurrection, can the wily Commissar Cain identify the real villain before the planet is lost to the Imperium forever? While assisting local forces to quell widespread civil disorder,

Commissar Cain and his regiment of Valhallans discover sinister forces are at work behind the scenes. With a rioting populace, aliens on the rampage, and the Inquisition poking their noses everywhere, how can the wily commissar ever find the easy life he prefers? Original. Omnibus collecting *Death or Glory*, *Duty Calls* and *Cain's Last Stand*, plus a new short story and introduction from author Sandy Mitchell. Following her husband's death in a suspicious car accident, beautiful young widow Joan Medford is forced to take a job serving drinks in a cocktail lounge to make ends meet and to have a chance of regaining custody of her young son. At the job she encounters two men who take an interest in her, a handsome young schemer who makes her blood race and a wealthy but unwell older man who rewards her for her attentions with a \$50,000 tip and an unconventional offer of marriage... The last, lost crime novel by one of the greatest noir novelists of all time, author of *Mildred Pierce*, *Double Indemnity*, and *The Postman Always Rings Twice*. Now published for the very first time - including an afterword by editor Charles Ardai! Within *Obsession and Lies* is the sexy, action-packed first book in *A Court of Gilt and Shadow Series* by bestselling authors Stacy Jones and Harper Wylde. *Power. Obsession. Lies.* Other people dream of being special. They wouldn't, if they knew what a nightmare it is. Arawyn would give anything to be ordinary and rid herself of the power that lives inside her. Dangerous and alluring, it's caused nothing but pain and horror, making her the dark obsession of anyone who gets too close. After years of barely containing it, Arawyn thought she had control... until the night it bursts free and pulses like a beacon. As threats emerge from the shadows, each one more fixated on her than the last, she finds her life infiltrated by three mysterious men. A mafia boss, a psychopath, and a killer. *Rathe, Viper, and Fear* are much more than they seem. They taste of power and feel impossibly familiar. They call to her soul in a way she's never experienced and might have answers to questions she's been asking her entire life. But darkness and secrets surround them, ones covered in blood and mire. When the monsters stalking her endanger not only her power but her life, she'll have to make a decision: take a risk and let these dangerous

men in, or do what she's always done-walk away and try to survive on her own. Trusting them would be a mistake. Yet, she may not have a choice. The monsters hunting her aren't human and they're out for blood. Rathe, Viper, and Fear might be her only chance of making it through this alive. There's only one problem. They aren't human either... From bestselling authors, Stacy Jones and Harper Wylde, comes a darkly seductive new series that blends romance, danger, and the supernatural into an unforgettable read. An explosive exposé of Samsung that "reads like a dynastic thriller, rolling through three generations of family intrigue, embezzlement, bribery, corruption, prostitution, and other bad behavior" (The Wall Street Journal). **LONGLISTED FOR THE FINANCIAL TIMES AND MCKINSEY BUSINESS BOOK OF THE YEAR AWARD** Based on years of reporting on Samsung for The Economist, The Wall Street Journal, and Time, from his base in South Korea, and his countless sources inside and outside the company, Geoffrey Cain offers a penetrating look behind the curtains of the biggest company nobody in America knows. Seen for decades in tech circles as a fast follower rather than an innovation leader, Samsung today has grown to become a market leader in the United States and around the globe. They have captured one quarter of the smartphone market and have been pushing the envelope on every front. Forty years ago, Samsung was a rickety Korean agricultural conglomerate that produced sugar, paper, and fertilizer, located in a backward country with a third-world economy. With the rise of the PC revolution, though, Chairman Lee Byung-chul began a bold experiment: to make Samsung a major supplier of computer chips. The multimillion-dollar plan was incredibly risky. But Lee, wowed by a young Steve Jobs, who sat down with the chairman to offer his advice, became obsessed with creating a tech empire. And in Samsung Rising, we follow Samsung behind the scenes as the company fights its way to the top of tech. It is one of Apple's chief suppliers of technology critical to the iPhone, and its own Galaxy phone outsells the iPhone. Today, Samsung employs over 300,000 people (compared to Apple's 80,000 and Google's 48,000). The company's revenues have grown

more than forty times from that of 1987 and make up more than 20 percent of South Korea's exports. Yet their disastrous recall of the Galaxy Note 7, with numerous reports of phones spontaneously bursting into flames, reveals the dangers of the company's headlong attempt to overtake Apple at any cost. A sweeping insider account, Samsung Rising shows how a determined and fearless Asian competitor has become a force to be reckoned with. Fleming Stone Mystery #8 is a courtroom drama centering on the slaying of a Bronx businessman whose body is discovered in a remote corner of Van Cortlandt Park. The dead man's last words were "Cain killed me," which leads investigators to the victim's nephew Kane Landon. But was 'Cain' a Biblical reference? Or did it mean something else entirely? Landon has no credible alibi and finds himself on trial. With circumstantial evidence against him, Landon turns to expert detective Fleming Stone and his assistant Fibsby to unravel the meaning of ... The Mark of Cain. **OBLIVION AND BEYOND** Breaking a bargain with a god is impossible, or so they say. Which means Hannah is Cthulhu's forever. But she still hasn't learned to use her powers at will and old Tentacle Face isn't happy about it. His minions drop Hannah at Cain's doorstep with orders-make her useful in a month, or she dies. Cain isn't sure what's worse-damning her to an eternity serving Cthulhu, or letting her die. No matter what he does, he'll lose her. But a wizard and a dwarf have a proposition: Trade Cthulhu something of greater power than a demigoddess. It just so happens they know exactly where to find such a thing-on a dead world the gods abandoned eons ago. The world of Oblivion was created before Gaia. A war between the gods destroyed most life and left it a desolate, dangerous wasteland. Hidden somewhere on that world is the lost armory of Hephaestus. It is said to contain super weapons created by the blacksmith of the gods. If Cain can locate it and procure such a weapon, Cthulhu might be willing to make a trade. There are others also looking for the armory. Among them are the mechanists, a faction that despises magic and wants to destroy the gods with their own super weapons. Their clockwork devices are unlike anything Cain has faced before, and they're the least of his worries. But Hannah

saved Cain by trading her freedom for his life, and he'll enter Oblivion itself if it means saving her. An audacious and terrifying new thriller from the author of the international bestseller *The Genesis Secret*. When David Martinez receives an ancient map from his dying grandfather, he is led into the heart of the Basque mountains, where a genetic curse lies buried- and a frightening secret about the Western world is hidden. Meanwhile, London journalist Simon Quinn is investigating two violent murders. Both victims had once been interned in a top-secret Nazi camp-and both came from the Basque region. With *The Marks of Cain*, Tom Knox (*The Lost Goddess*) delivers on the promise of his astonishing debut novel, crafting a terrifying and even more ambitious thriller that delves into the shocking truth of what drives human beings to violence, genocide, and war. "With her signature blend of raw primal passion and emotion, Addison Cain brings us a hot read guaranteed to warm up anyone's winter night!" -Zoe Blake, USA TODAY bestselling author An assassin's vow of chastity

must never waver. To crave the flesh is to be distracted. To fail. Yet desire takes hold of reason each time he looks at River, his uninvited savior—the crass woman offering him shelter through a raging blizzard. Stranded together in her cabin, it's impossible to resist. The way her lips part as she sleeps, those soft brown eyes gazing at the fire... and a tongue sharper than any blade he's buried in a target's ribs. He's never known a woman, but her? He's going to learn every last inch of River before the snow breaks. *A Night by my Fire* is a stand-alone novella that contains no cliffhangers. Need to warm up in front of a fire? Wrap yourself in a soft blanket and enjoy! Yet again, reluctant hero Commissar Cain is catapulted into glory in the fourth story of this tremendously popular series. Escaping from a disastrous space battle, the commissar and his malodorous sidekick Jurgen crash-land behind enemy lines. The only way out is to round up what few troops they can find, and fight their way back to the safety of the Imperial lines. Unfortunately, hundreds of thousands of barbaric alien orks stand in their way!