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"Go, the new open source language from Google, is known for its simple syntax, rich library, easy concurrency, and scalability. It's used in software systems where "scale big and run fast" is the daily mantra. As you work through real-world examples and task-based lessons, you'll learn the complete language and discover how useful Go can be."--Resource description page.

Ada Lovelace (1815-1852) was the daughter of Lord Byron, a poet, and Anna Isabella Milbanke, a mathematician. Her parents separated when she was young, and her mother insisted on a logic-focused education, rejecting Byron's "mad" love of poetry. But Ada remained fascinated with her father and considered mathematics "poetical science." Via her friendship with inventor Charles Babbage, she became involved in "programming" his Analytical Engine, a precursor to the computer, thus becoming the world's first computer programmer. This picture book biography of Ada Lovelace is a compelling portrait of a woman who saw the potential for numbers to make art. Photography is the easiest thing to talk about, and for that reason it can be the most difficult. A Washington Post Notable Fiction Book of the Year The most closely-guarded secret of the Cold War is about to be exposed - the identity of a SIXTH member of the infamous Cambridge spy ring. And people are killing for it, in Charles Cumming's bestselling thriller The Trinity Six. London, 1992. Late one night, Edward Crane, 76, is declared dead at a London hospital. An obituary describes him only as a 'resourceful career diplomat'. But Crane was much more than that - and the circumstances surrounding his death are far from what they seem. Fifteen years later, academic Sam Gaddis needs money. When a journalist friend asks for his help researching a possible sixth member of the notorious Trinity spy ring, Gaddis knows that she's onto a story that could turn his fortunes around. But within hours the journalist is dead, apparently from a heart attack. Taking over her investigation, Gaddis trails a man who claims to know the truth about Edward Crane. Europe still echoes with decades of deadly disinformation on both sides of the Iron Curtain. And as Gaddis follows a series of leads across the continent, he approaches a shocking revelation - one which will rock the foundations of politics from London to Moscow... "Cumming's novel is characterized by a gripping sense of realism. He displays a vast knowledge of spycraft and Cold War history, and the dense, three-dimensional world he crafts comes complete with seedy hotels and smoky nightclubs. The result is absolutely gripping. Taut, atmospheric and immersive—an instant classic." - Kirkus Reviews (starred review) on The Trinity Six Kirkus

Reviews Best of 2011 Thrillers title. The history of science is all around us, if you know where to look. With this unique traveler's guide, you'll learn about 128 destinations around the world where discoveries in science, mathematics, or technology occurred or is happening now. Travel to Munich to see the world's largest science museum, watch Foucault's pendulum swinging in Paris, ponder a descendant of Newton's apple tree at Trinity College, Cambridge, and more. Each site in *The Geek Atlas* focuses on discoveries or inventions, and includes information about the people and the science behind them. Full of interesting photos and illustrations, the book is organized geographically by country (by state within the U.S.), complete with latitudes and longitudes for GPS devices. Destinations include: Bletchley Park in the UK, where the Enigma code was broken The Alan Turing Memorial in Manchester, England The Horn Antenna in New Jersey, where the Big Bang theory was confirmed The National Cryptologic Museum in Fort Meade, Maryland The Trinity Test Site in New Mexico, where the first atomic bomb was exploded The Joint Genome Institute in Walnut Creek, California You won't find tedious, third-rate museums, or a tacky plaque stuck to a wall stating that "Professor X slept here." Every site in this book has real scientific, mathematical, or technological interest -- places guaranteed to make every geek's heart pound a little faster. Plan a trip with *The Geek Atlas* and make your own discoveries along the way.

British Summer Time Begins is about summer holidays of the mid-twentieth century and how they were spent, as recounted to Ysenda Maxtone-Graham in vividly remembered detail by people who were there. Through this prism, it paints a revealing portrait of twentieth-century Britain in summertime: how we were, how families functioned, what houses and gardens and streets were like, what journeys were like, and what people did all day in their free time. It explores their expectations, hopes, fears and habits, the rules or lack of rules under which they lived, their happiness and sadness, their sense of being treasured or neglected - all within living memory, from pre-war summers to the late 1970s. Ysenda takes us back to the long stretch of time from the last days of June till the early days of September - those months when the term-time self was cast off and you could become the person you really were, and you had (if you were lucky) enough hours in the endless succession of days to become good at the things that would later define your adulthood. The 'showpiece' part of the summer holidays was 'the summer holiday', when families took off to the seaside, or to grandparents' houses teeming with cousins, or on early package holidays to France or Spain, siblings wedged into the back of small cars, roof-racks clattering, mothers preparing picnics. *British Summer Time Begins* is as much about the long weeks either side of that holiday as the trip itself: the weeks when nothing much officially happened, boredom often lurked nearby, and you vanished for hours on end, nobody much knowing or even caring where you were. Could it be that those unscheduled days were actually the most important and formative of your life? From the author of the beloved *Terms & Conditions*, *British Summer Time Begins* is a delightful, nostalgic and joyous celebration of summers. The definitive reference in the field, this volume synthesizes current knowledge on writing development and instruction at all grade levels. Prominent scholars examine numerous facets of writing from sociocultural, cognitive, linguistic, neuroscience, and new literacy/technological perspectives. The volume reviews the evidence base for widely used instructional approaches, including those targeting particular components of writing. Issues in teaching specific populations--including students with disabilities and English learners--are addressed. Innovative research methods and analytic tools are clearly explained, and key directions for future investigation identified. New to This Edition *Chapters on genre instruction, evaluation and revision, argumentative writing, computer-based instruction, and

professional development. *Chapters on new literacies, out-of-school writing, translation, and self-regulation. *Many new topics and authors, including more international perspectives. *Multiple chapters connect research findings to the Common Core writing standards. See also the editors' Best Practices in Writing Instruction, Second Edition, an accessible course text and practitioner's guide. A drop, in spook parlance, is the passing on of secret information. It's also what happens just before you hit the ground. Old spooks carry the memory of tradecraft in their bones, and when Solomon Dortmund sees an envelope being passed from one pair of hands to another in a Marylebone café, he knows he's witnessed more than an innocent encounter. But in relaying his suspicions to John Bachelor, who babysits retired spies like Solly for MI5, he sets in motion a train of events that will alter lives. Atlas. "From hardcore criminals concealing major crimes, to your children hiding their homework, members of the Global Counter-Smuggling Training Consultants teach you a simplified method of reading deception in your everyday lives. Through years of use in law enforcement and special operations, the Evading Honesty system has proven over and over again to be an effective tool benefiting both law enforcement and the average citizen alike. It's time you know your surroundings, who you can trust, and those who are Evading Honesty". SOON TO BE A MAJOR MOTION PICTURE starring Jennifer Lawrence, Joel Edgerton and Jeremy Irons. Dominika Egorov, former prima ballerina, is sucked into the heart of Putin's Russia, the country she loved, as the twists and turns of a betrayal and counter-betrayal unravel. American Nate Nash, idealistic and ambitious, handles the double agent, codenamed MARBLE, considered one of CIA's biggest assets. He needs to keep his identity secret for as long as the mole can keep supplying golden information. Will Dominika be able to unmask MARBLE, or will the mission see her faith destroyed in the country she has always passionately defended? 'A great and dangerous spy-game is being played today between Russian intelligence and the CIA. Very few people know about it, including many of our politicians in Washington. But Jason Matthews does, and his thrilling Red Sparrow takes us deep inside this treacherous world. He's an insider's insider. He knows the secrets. And he is also a masterful story-teller. I loved this book and could not put it down. Neither will you' Vince Flynn 'Not since the good old days of the Cold War has a classic spy thriller like Red Sparrow come along. Jason Matthews is not making it up; he has lived this life and this story, and it shows on every page. High-level espionage, pulse-pounding danger, sex, double agents and double crosses. What more can any reader want?' Nelson DeMille Lisp has been hailed as the world's most powerful programming language, but its cryptic syntax and academic reputation can be enough to scare off even experienced programmers. Those dark days are finally over—Land of Lisp brings the power of functional programming to the people! With his brilliantly quirky comics and out-of-this-world games, longtime Lisper Conrad Barski teaches you the mysteries of Common Lisp. You'll start with the basics, like list manipulation, I/O, and recursion, then move on to more complex topics like macros, higher order programming, and domain-specific languages. Then, when your brain overheats, you can kick back with an action-packed comic book interlude! Along the way you'll create (and play) games like Wizard Adventure, a text adventure with a whiskey-soaked twist, and Grand Theft Wumpus, the most violent version of Hunt the Wumpus the world has ever seen. You'll learn to: -Master the quirks of Lisp's syntax and semantics -Write concise and elegant functional programs -Use macros, create domain-specific languages, and learn other advanced Lisp techniques -Create your own web server, and use it to play browser-based games -Put your Lisp skills to the test by writing brain-melting games like Dice of Doom and Orc Battle With Land of Lisp, the power of functional programming is yours to wield. The utility simply known

as make is one of the most enduring features of both Unix and other operating systems. First invented in the 1970s, make still turns up to this day as the central engine in most programming projects; it even builds the Linux kernel. In the third edition of the classic *Managing Projects with GNU make*, readers will learn why this utility continues to hold its top position in project build software, despite many younger competitors. The premise behind make is simple: after you change source files and want to rebuild your program or other output files, make checks timestamps to see what has changed and rebuilds just what you need, without wasting time rebuilding other files. But on top of this simple principle, make layers a rich collection of options that lets you manipulate multiple directories, build different versions of programs for different platforms, and customize your builds in other ways. This edition focuses on the GNU version of make, which has deservedly become the industry standard. GNU make contains powerful extensions that are explored in this book. It is also popular because it is free software and provides a version for almost every platform, including a version for Microsoft Windows as part of the free Cygwin project. *Managing Projects with GNU make, 3rd Edition* provides guidelines on meeting the needs of large, modern projects. Also added are a number of interesting advanced topics such as portability, parallelism, and use with Java. Robert Mecklenburg, author of the third edition, has used make for decades with a variety of platforms and languages. In this book he zealously lays forth how to get your builds to be as efficient as possible, reduce maintenance, avoid errors, and thoroughly understand what make is doing. Chapters on C++ and Java provide makefile entries optimized for projects in those languages. The author even includes a discussion of the makefile used to build the book.

A 320 page picture book by legendary bass player Leland Sklar. Leland's photography of portraits of people flipping him off capture the personality and character of the people he met around the world while touring with groups like James Taylor, Phil Collins and Toto as well as the thousands of studio sessions playing in over 2,500 albums. A compilation of celebrities, musicians and everyday fans. This book provides an overview of the confluence of ideas in Turing's era and work and examines the impact of his work on mathematical logic and theoretical computer science. It combines contributions by well-known scientists on the history and philosophy of computability theory as well as on generalised Turing computability. By looking at the roots and at the philosophical and technical influence of Turing's work, it is possible to gather new perspectives and new research topics which might be considered as a continuation of Turing's working ideas well into the 21st century. If you're familiar with functional programming basics and want to gain a much deeper understanding, this in-depth guide takes you beyond syntax and demonstrates how you need to think in a new way. Software architect Neal Ford shows intermediate to advanced developers how functional coding allows you to step back a level of abstraction so you can see your programming problem with greater clarity. Each chapter shows you various examples of functional thinking, using numerous code examples from Java 8 and other JVM languages that include functional capabilities. This book may bend your mind, but you'll come away with a much better grasp of functional programming concepts. Understand why many imperative languages are adding functional capabilities Compare functional and imperative solutions to common problems Examine ways to cede control of routine chores to the runtime Learn how memoization and laziness eliminate hand-crafted solutions Explore functional approaches to design patterns and code reuse View real-world examples of functional thinking with Java 8, and in functional architectures and web frameworks Learn the pros and cons of living in a paradigmatically richer world If you're new to functional programming, check out Josh Backfield's book

Becoming Functional. Nicky Marlow needs a job. He's engaged to be married and the employment market is pretty slim in Britain in 1937. So when his fiancé points out the Spartacus Machine Tool notice, he jumps at the chance. After all, he speaks Italian and he figures he'll be able to endure Milan for a year, long enough to save some money. Soon after he arrives, however, he learns the sinister truth of his predecessor's death and finds himself courted by two agents with dangerously different agendas. In the process, Marlow realizes it's not so simple to just do the job he's paid to do in fascist Italy on the eve of a world war. This is what they told me a long time ago. Only make contact in the event of an emergency. Only telephone if you believe that your position has been fatally compromised. Under no circumstances are you to approach us unless it is absolutely necessary in order to preserve the security of the operation. This is the number. Alec Milius is young, smart, and ambitious. He also has a talent for deception. He is working in a dead-end job when a chance encounter leads him to MI6, the elite British Secret Intelligence Service, handing him an opportunity to play center-stage in a dangerous game of espionage. In his new line of work, Alec finds that the difference between the truth and a lie can mean the difference between life and death—and he is having trouble telling them apart. Isolated and exposed, he must play a role in which the slightest glance or casual remark can seem heavy with unintended menace. Caught between British and American Intelligence, Alec finds himself threatened and alone, unable to confide in even his closest friend. His life as a spy begins to exact a terrible price, both on himself and on those around him. Richly atmospheric and chillingly plausible, *A Spy By Nature* announces the arrival of British author Charles Cumming as heir apparent to masters like John le Carré and Len Deighton. A bestseller in England, it's the gripping story of a young man driven by ruthless ambition who finds himself chasing not just success, but survival. Look out for Charles Cumming's next novel, *The Trinity Six*, in March. William Boyd calls *The Trinity Six* "Utterly absorbing and compelling. A brilliant re-imagining of events surrounding the notorious Cambridge spy-ring." R is the world's most popular language for developing statistical software: Archaeologists use it to track the spread of ancient civilizations, drug companies use it to discover which medications are safe and effective, and actuaries use it to assess financial risks and keep economies running smoothly. *The Art of R Programming* takes you on a guided tour of software development with R, from basic types and data structures to advanced topics like closures, recursion, and anonymous functions. No statistical knowledge is required, and your programming skills can range from hobbyist to pro. Along the way, you'll learn about functional and object-oriented programming, running mathematical simulations, and rearranging complex data into simpler, more useful formats. You'll also learn to: -Create artful graphs to visualize complex data sets and functions -Write more efficient code using parallel R and vectorization -Interface R with C/C++ and Python for increased speed or functionality -Find new R packages for text analysis, image manipulation, and more -Squash annoying bugs with advanced debugging techniques Whether you're designing aircraft, forecasting the weather, or you just need to tame your data, *The Art of R Programming* is your guide to harnessing the power of statistical computing. "Equal parts memoir, whodunit, and manual for living . . . a beautifully written, honest look at the forces of blood and bone that make us who we are, and how we make ourselves." --Neil Gaiman In his unique and engaging voice, the acclaimed actor of stage and screen shares the emotional story of his complicated relationship with his father and the deeply buried family secrets that shaped his life and career. A beloved star of stage, television, and film—"one of the most fun people in show business" (Time magazine)—Alan Cumming is a successful artist whose diversity and fearlessness is

unparalleled. His success masks a painful childhood growing up under the heavy rule of an emotionally and physically abusive father—a relationship that tormented him long into adulthood. When television producers in the UK approached him to appear on a popular celebrity genealogy show in 2010, Alan enthusiastically agreed. He hoped the show would solve a family mystery involving his maternal grandfather, a celebrated WWII hero who disappeared in the Far East. But as the truth of his family ancestors revealed itself, Alan learned far more than he bargained for about himself, his past, and his own father. With ribald humor, wit, and incredible insight, Alan seamlessly moves back and forth in time, integrating stories from his childhood in Scotland and his experiences today as a film, television, and theater star. At times suspenseful, deeply moving, and wickedly funny, *Not My Father's Son* will make readers laugh even as it breaks their hearts.

Charles Cumming, lauded internationally as the successor to John le Carré, returns with his biggest, most ambitious thriller to date. Beginning in 1997, just as the British are about to re - turn Hong Kong to Chinese rule, Joe Lennox, a young operative for SIS (MI6), loses both his girlfriend and his first high profile asset—a prominent defector who disappears from a safe house. The girlfriend he lost to Miles Coolidge, a hard-bitten CIA agent; the asset to collusion between his bosses and the CIA. Over ten years later, during the run-up to the Beijing Olympics, Lennox is back in China, facing his old nemeses. With the CIA plotting to use an Islamic group to destabilize China, the SIS seeking to thwart them and his old asset the key to all of this, Joe Lennox, Miles Coolidge, and the girlfriend they shared are all hopelessly intertwined in a plot where trust is impossible and truth is unknowable.

PLUS SPECIAL BONUS CONTENT: FIRST CHAPTER "SNEAK PEEK" OF CHARLES CUMMING'S *THE TRINITY SIX*. The most closely-guarded secret of the Cold War is about to be exposed - the identity of a SIXTH member of the infamous Cambridge spy ring. And people are killing for it... London, 1992. Late one night, Edward Crane, 76, is declared dead at a London hospital. An obituary describes him only as a 'resourceful career diplomat'. But Crane was much more than that - and the circumstances surrounding his death are far from what they seem. Fifteen years later, academic Sam Gaddis needs money. When a journalist friend asks for his help researching a possible sixth member of the notorious Trinity spy ring, Gaddis knows that she's onto a story that could turn his fortunes around. But within hours the journalist is dead, apparently from a heart attack. Taking over her investigation, Gaddis trails a man who claims to know the truth about Edward Crane. Europe still echoes with decades of deadly disinformation on both sides of the Iron Curtain. And as Gaddis follows a series of leads across the continent, he approaches a shocking revelation - one which will rock the foundations of politics from London to Moscow...

"Cumming's novel is characterized by a gripping sense of realism. He displays a vast knowledge of spycraft and Cold War history, and the dense, three-dimensional world he crafts comes complete with seedy hotels and smoky nightclubs. The result is absolutely gripping. Taut, atmospheric and immersive—an instant classic." - Kirkus Reviews (starred review) on *The Trinity Six*

The Trinity Six is a Kirkus Reviews Best of 2011 Thrillers title. "Maxtone-Graham's take on the Titanic will be catnip to the ship's dedicated buffs."—Publishers Weekly

This is a book unlike any other. Rather than offering simply a detailed retelling of the Titanic sinking on her maiden voyage, John Maxtone-Graham devotes his considerable knowledge and impeccable prose to a discussion of salient, provocative, and rarely investigated components of the story, including dramatic survivors' accounts of the events of the fateful night, the role of newly in-vented wireless telecommunication in the disaster, the construction and its ramifications at the famous Harland and Wolff shipyard in Belfast, and the dawn

rendezvous with the rescue ship Carpathia. Richly written and vividly detailed, this is the book Titanic buffs have been waiting for. "Covers GNU Make basics through advanced topics, including: user-defined functions, macros, and path handling; creating makefile assertions and debugging makefiles; parallelization; automatic dependency generation, rebuilding targets, and non-recursive Make; and using the GNU Make Standard Library"-- In *A Divided Spy*, a brilliant novel of modern espionage by New York Times bestselling author Charles Cumming, MI6's Thomas Kell faces off against a handsome and charismatic Russian double agent. "Astonishingly masterful . . . riveting." --Valerie Plame, New York Times bestselling author of *Fair Game* Thomas Kell thought he was done with spying. A former MI6 officer, he devoted his life to the Service, but it has left him with nothing but grief and a simmering anger against the Kremlin. Then Kell is offered an unexpected chance at revenge. Taking the law into his own hands, he embarks on a mission to recruit a top Russian spy who is in possession of a terrifying secret. As Kell tracks his man from Moscow to London, he finds himself in a high stakes game of cat and mouse in which it becomes increasingly difficult to know who is playing whom. As the mission reaches boiling point, the threat of a catastrophic terrorist attack looms over Britain. Kell is faced with an impossible choice. Loyalty to MI6—or to his own conscience?

Summary Go in Action introduces the Go language, guiding you from inquisitive developer to Go guru. The book begins by introducing the unique features and concepts of Go. Then, you'll get hands-on experience writing real-world applications including websites and network servers, as well as techniques to manipulate and convert data at speeds that will make your friends jealous. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

About the Technology Application development can be tricky enough even when you aren't dealing with complex systems programming problems like web-scale concurrency and real-time performance. While it's possible to solve these common issues with additional tools and frameworks, Go handles them right out of the box, making for a more natural and productive coding experience. Developed at Google, Go powers nimble startups as well as big enterprises—companies that rely on high-performing services in their infrastructure.

About the Book Go in Action is for any intermediate-level developer who has experience with other programming languages and wants a jump-start in learning Go or a more thorough understanding of the language and its internals. This book provides an intensive, comprehensive, and idiomatic view of Go. It focuses on the specification and implementation of the language, including topics like language syntax, Go's type system, concurrency, channels, and testing.

What's Inside Language specification and implementation Go's type system Internals of Go's data structures Testing and benchmarking

About the Reader This book assumes you're a working developer proficient with another language like Java, Ruby, Python, C#, or C++.

About the Authors William Kennedy is a seasoned software developer and author of the blog *GoingGo.Net*. Brian Ketelsen and Erik St. Martin are the organizers of *GopherCon* and coauthors of the Go-based *Skynet* framework.

Table of Contents Introducing Go Go quick-start Packaging and tooling Arrays, slices, and maps Go's type system Concurrency Concurrency patterns Standard library Testing and benchmarking

"Get going with the Go programming language! This fast-paced video course takes you from your first Go program all the way to writing highly concurrent programs. Go is known for its simple syntax, rich library, easy concurrency, and scalability. In this course, host John Graham-Cumming teaches you the complete language, and shows you how to use Go's two special features: goroutines for concurrency and interfaces for composition. Brimming with example programs that solve real-world problems, this video covers Go through worked examples that explain language features

such as channels. You'll also learn about Go's standard packages for building web applications, accessing web APIs, manipulating strings, handling dates and times, and linking Go to existing C programs. Learn about variables, simple types, and declarations. The history of science is all around us, if you know where to look. With this unique traveler's guide, you'll learn about 128 destinations around the world where discoveries in science, mathematics, or technology occurred or is happening now. Travel to Munich to see the world's largest science museum, watch Foucault's pendulum swinging in Paris, ponder a descendant of Newton's apple tree at Trinity College, Cambridge, and more. Each site in The Geek Atlas focuses on discoveries or inventions, and includes information about the people and the science behind them. Full of interesting photos and illustrations, the book is organized geographically by country (by state within the U.S.), complete with latitudes and longitudes for GPS devices. Destinations include: Bletchley Park in the UK, where the Enigma code was broken The Alan Turing Memorial in Manchester, England The Horn Antenna in New Jersey, where the Big Bang theory was confirmed The National Cryptologic Museum in Fort Meade, Maryland The Trinity Test Site in New Mexico, where the first atomic bomb was exploded The Joint Genome Institute in Walnut Creek, California You won't find tedious, third-rate museums, or a tacky plaque stuck to a wall stating that "Professor X slept here." Every site in this book has real scientific, mathematical, or technological interest -- places guaranteed to make every geek's heart pound a little faster. Plan a trip with The Geek Atlas and make your own discoveries along the way. From the Bestselling Author and Television Producer of MASTERS OF SEX, a True Story of Espionage and Mobsters, Based on the Never-Before-Released JFK Files, and Optioned by Warner Bros. Mafia Spies is the definitive account of America's most remarkable espionage plots ever—with CIA agents, mob hitmen, "kompromat" sex, presidential indiscretion, and James Bond-like killing devices together in a top-secret mystery full of surprise twists and deadly intrigue. In the early 1960s, two top gangsters, Johnny Roselli and Sam Giancana, were hired by the CIA to kill Cuba's Communist leader, Fidel Castro, only to wind up murdered themselves amidst Congressional hearings and a national debate about the JFK assassination. Mafia Spies revolves around the outlaw friendship of these two mob buddies and their fascinating world of CIA spies, fellow Mafioso in Chicago, Cuban exile commandos in Miami, beautiful Hollywood women, famous entertainers like Frank Sinatra's Rat Pack in Las Vegas, Castro's own spies in Havana and his double agents hidden in Florida, J. Edgar Hoover's FBI snooping, and the Kennedy administration's "Get Castro" obsession in Washington. Thomas Maier is among the first to take full advantage of the National Archives' 2017-18 release of the long-suppressed JFK files, many of which deal with the CIA's top secret anti-Castro operation in Florida and Cuba. With several new investigative findings, Mafia Spies is a spy exposé, murder mystery, and shocking true story that recounts America's first foray into the assassination business, a tale with profound impact for today's Trump era. Who killed Johnny and Sam—and why wasn't Castro assassinated despite the CIA's many clandestine efforts? This is the first book to introduce the new statistics - effect sizes, confidence intervals, and meta-analysis - in an accessible way. It is chock full of practical examples and tips on how to analyze and report research results using these techniques. The book is invaluable to readers interested in meeting the new APA Publication Manual guidelines by adopting the new statistics - which are more informative than null hypothesis significance testing, and becoming widely used in many disciplines. Accompanying the book is the Exploratory Software for Confidence Intervals (ESCI) package, free software that runs under Excel and is accessible at www.thenewstatistics.com. The book's exercises use ESCI's

simulations, which are highly visual and interactive, to engage users and encourage exploration. Working with the simulations strengthens understanding of key statistical ideas. There are also many examples, and detailed guidance to show readers how to analyze their own data using the new statistics, and practical strategies for interpreting the results. A particular strength of the book is its explanation of meta-analysis, using simple diagrams and examples. Understanding meta-analysis is increasingly important, even at undergraduate levels, because medicine, psychology and many other disciplines now use meta-analysis to assemble the evidence needed for evidence-based practice. The book's pedagogical program, built on cognitive science principles, reinforces learning: Boxes provide "evidence-based" advice on the most effective statistical techniques. Numerous examples reinforce learning, and show that many disciplines are using the new statistics. Graphs are tied in with ESCI to make important concepts vividly clear and memorable. Opening overviews and end of chapter take-home messages summarize key points. Exercises encourage exploration, deep understanding, and practical applications. This highly accessible book is intended as the core text for any course that emphasizes the new statistics, or as a supplementary text for graduate and/or advanced undergraduate courses in statistics and research methods in departments of psychology, education, human development, nursing, and natural, social, and life sciences. Researchers and practitioners interested in understanding the new statistics, and future published research, will also appreciate this book.

A basic familiarity with introductory statistics is assumed. From the internationally acclaimed, New York Times bestselling author of *The Trinity Six*, comes a compelling tale of deceit and betrayal, conspiracy and redemption. On the vacation of a lifetime in Egypt, an elderly French couple are brutally murdered. Days later, a meticulously-planned kidnapping takes place on the streets of Paris. Amelia Levene, the first female Chief of MI6, has disappeared without a trace, six weeks before she is due to take over as the most influential spy in Europe. It is the gravest crisis MI6 has faced in more than a decade. Desperate not only to find her, but to keep her disappearance a secret, Britain's top intelligence agents turn to one of their own: disgraced MI6 officer Thomas Kell. Tossed out of the Service only months before, Kell is given one final chance to redeem himself - find Amelia Levene at any cost. The trail leads Kell to France and Tunisia, where he uncovers a shocking secret and a conspiracy that could have unimaginable repercussions for Britain and its allies. Only Kell stands in the way of personal and political catastrophe. Designed for programmers familiar with the basics of Go, this course is an information-rich followup to *Introduction to Go Programming*. After a quick review of the basic Go syntax--with an emphasis on tricky areas and less common usage--expert programmer John Graham-Cumming delves into Go's build tool and more complex uses of slices, channels, goroutines, interfaces, and methods. The video shows how to build a simple JSON API that talks to a database, and how to build a flexible system for using goroutines to do work concurrently. Tips on how to write idiomatic Go, vendoring, and mocking for unit tests are also covered. Play with Go's build tool and do workspace layouts, test and race detection, and more. Learn how slices are implemented and how to think about them. Unravel how Go handles garbage collection and reduction. Deep-dive into Go's methods, method values, and interfaces. Learn how Go interfaces provide powerful ways to mock parts of code for unit testing. Discover how to optimize code for speed by using the Go profiler. Review Go's packages for dealing with databases, including interfacing to SQLite. John Graham-Cumming is a computer programmer and author. He studied mathematics and computation at Oxford and has a doctorate in computer security. As a programmer, he has worked in Silicon Valley and New York, the UK, Germany, and France,

and currently works at CloudFlare. This classic textbook sets out clearly and concisely how to evaluate symptoms and elicit relevant physical signs. It describes the practical skills which every clinician must acquire and develop in order to evolve diagnostic procedures and management strategies and plans. 'Highly Commended' in the 2006 and 2010 BMA Medical Book Competitions, this Thirteenth Edition contains over 500 clinical photographs and diagrams to illustrate the text, with new topics added to make the book even more comprehensive. This Thirteenth Edition has four sections: History taking and general examination. System examination covering symptoms and signs. Examination in special situations including babies & children and the critically ill. How to pass an OSCE. Included on the Student Consult site are the specially-recorded videos demonstrating many of the clinical examination routines described in the main text. The book starts with a general overview section on history taking and the general examination that provide the framework on which to hang the detail. The systematic examination section documents clearly the relevant history, examination and special investigations as well as giving advice on their significance. The third section covers examination in specific situations and emphasises an integrated and structured approach to these patients. A final section spells out how to demonstrate the techniques learned in the book in an OSCE. Macleod's is closely linked to its sister publication, Davidson's Principles & Practice of Medicine, which complements the information in this text. Available with full online access on Student Consult and ancillary videos demonstrating key clinical examination routines following the format laid out in the book. There are two new chapters on examination in specific situations: The frail elderly The adult with fever A new section explicitly spells out how to demonstrate the techniques learned in the book in an OSCE and other formative and summative examinations. Over 50 new text boxes highlight the evidence-base for the examination techniques discussed. An Advisory Board of students, junior doctors, and representatives from the nursing, ambulance, Primary Care and academic communities from six countries has made detailed comments and critically appraised the entire book. The text has been substantially rewritten with more on medically unexplained symptoms in the History Taking chapter and extended coverage of diabetes mellitus in the Endocrine System chapter. Integrated with the online text are clinical examination videos of trained professionals performing many of the examination routines described in the book with an accompanying commentary by the Editor, Professor Colin Robertson Two new videos show how the Glasgow Coma Scale should be performed in clinical situations, demonstrating the correct techniques and also common pitfalls in using the GCS. "Charles Cumming has breathed new life into the spy novel." –Ben Macintyre, bestselling author of A Spy Among Friends In this gripping contemporary thriller, reminiscent of the classic Casablanca, a successful spy novelist is drawn into a real-life espionage plot when he's ordered to find a mysterious fugitive on the alluring but deadly streets of Morocco. Renowned author Kit Carradine is approached by an MI6 officer with a seemingly straightforward assignment: to track down a mysterious woman hiding somewhere in the exotic, perilous city of Marrakesh. But when Carradine learns the woman is a dangerous fugitive with ties to international terrorism, the glamour of being a spy is soon tainted by fear and betrayal. Lara Bartok is a leading figure in Resurrection, a violent revolutionary movement whose brutal attacks on prominent right-wing public figures have spread hatred and violence across the world. Her disappearance ignites a race between warring intelligence services desperate to find her—at any cost. But as Carradine edges closer to the truth, he finds himself drawn to this brilliant, beautiful, and profoundly complex woman. Caught between increasingly dangerous forces who want Bartok dead, Carradine soon faces

an awful choice: to abandon Lara to her fate, or to risk everything trying to save her. Published in the UK as *The Man Between Generate and Analyze Multi-Level Data Spatial* microsimulation involves the generation, analysis, and modeling of individual-level data allocated to geographical zones. *Spatial Microsimulation with R* is the first practical book to illustrate this approach in a modern statistical programming language. *Get Insight into Complex Behaviors* The book progresses from the principles underlying population synthesis toward more complex issues such as household allocation and using the results of spatial microsimulation for agent-based modeling. This equips you with the skills needed to apply the techniques to real-world situations. The book demonstrates methods for population synthesis by combining individual and geographically aggregated datasets using the recent R packages *ipfp* and *mipfp*. This approach represents the "best of both worlds" in terms of spatial resolution and person-level detail, overcoming issues of data confidentiality and reproducibility. *Implement the Methods on Your Own Data* Full of reproducible examples using code and data, the book is suitable for students and applied researchers in health, economics, transport, geography, and other fields that require individual-level data allocated to small geographic zones. By explaining how to use tools for modeling phenomena that vary over space, the book enhances your knowledge of complex systems and empowers you to provide evidence-based policy guidance. **NEW YORK TIMES BESTSELLER** • "John Cleese's memoir is just about everything one would expect of its author—smart, thoughtful, provocative and above all funny. . . . A picture, if you will, of the artist as a young man."—The Washington Post The legendary writer and performer of Monty Python and *Fawlty Towers* fame takes readers on a grand tour of his ascent in the entertainment world John Cleese's huge comedic influence has stretched across generations; his sharp irreverent eye and the unique brand of physical comedy he perfected now seem written into comedy's DNA. In this rollicking memoir, Cleese recalls his humble beginnings in a sleepy English town, his early comedic days at Cambridge University (with future Python partner Graham Chapman), and the founding of the landmark comedy troupe that would propel him to worldwide renown. Cleese was just days away from graduating Cambridge and setting off on a law career when he was visited by two BBC executives, who offered him a job writing comedy for radio. That fateful moment—and a near-simultaneous offer to take his university humor revue to London's famed West End—propelled him down a different path, cutting his teeth writing for stars like David Frost and Peter Sellers, and eventually joining the five other Pythons to pioneer a new kind of comedy that prized invention, silliness, and absurdity. Along the way, he found his first true love with the actress Connie Booth and transformed himself from a reluctant performer to a world class actor and back again. Twisting and turning through surprising stories and hilarious digressions—with some brief pauses along the way that comprise a fascinating primer on what's funny and why—this story of a young man's journey to the pinnacle of comedy is a masterly performance by a master performer. Rely on this practical, end-to-end guide on cyber safety and online security written expressly for a non-technical audience. You will have just what you need to protect yourself—step by step, without judgment, and with as little jargon as possible. Just how secure is your computer right now? You probably don't really know. Computers and the Internet have revolutionized the modern world, but if you're like most people, you have no clue how these things work and don't know the real threats. Protecting your computer is like defending a medieval castle. While moats, walls, drawbridges, and castle guards can be effective, you'd go broke trying to build something dragon-proof. This book is not about protecting yourself from a targeted attack by the NSA; it's about armoring yourself against common hackers and mass

surveillance. There are dozens of no-brainer things we all should be doing to protect our computers and safeguard our data—just like wearing a seat belt, installing smoke alarms, and putting on sunscreen. Author Carey Parker has structured this book to give you maximum benefit with minimum effort. If you just want to know what to do, every chapter has a complete checklist with step-by-step instructions and pictures. The book contains more than 150 tips to make you and your family safer. It includes:

- Added steps for Windows 10 (Spring 2018) and Mac OS X High Sierra
- Expanded coverage on mobile device safety
- Expanded coverage on safety for kids online
- More than 150 tips with complete step-by-step instructions and pictures
- What You 'll Learn
- Solve your password problems once and for all
- Browse the web safely and with confidence
- Block online tracking and dangerous ads
- Choose the right antivirus software for you
- Send files and messages securely
- Set up secure home networking
- Conduct secure shopping and banking online
- Lock down social media accounts
- Create automated backups of all your devices
- Manage your home computers
- Use your smartphone and tablet safely
- Safeguard your kids online
- And more!

Who This Book Is For Those who use computers and mobile devices, but don ' t really know (or frankly care) how they work. This book is for people who just want to know what they need to do to protect themselves—step by step, without judgment, and with as little jargon as possible. Psychiatry in Prisons provides a comprehensive overview of the history, problems and development of psychiatric health care in prisons. It tackles a broad range of issues, from familiar mental health issues such as substance misuse, self-injury and health screening to complex legal, moral and philosophical dilemmas.

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